

# GUILDFORD TEAM HANDICAP

SEASON 2016-2017

Round	ONE			Date:	3rd Nov 2016				
Home:	PERFECT 'A'			Away:	ALSO RANS 'X'				
Player	Name			Handicap	Player	Name			Handicap
<b>A:</b>	PETER PERFECT			35	<b>X:</b>	A. SMITH			36
<b>B:</b>	CHRISTINE PERFECT			28	<b>Y:</b>	A. JONES			12
<b>C:</b>	I. M. PERFECT			15	<b>Z:</b>	A.N. OTHER			23
Match	Handicap	Game1	Game 2	Game 3	Totals	Totals Inc. Hcap	Winner		
							Home	Away	
A v X	A + 1	11-9	8-11	11-4	30-24	31-24	1	0	
B v Y	Y +16	11-6	11-4	11-7	33-17	33-33	0.5	0.5	
C v Z	C + 8	4-11	9-11	11-9	24-31	32-31	1	0	
A & B v X & Y	XY + 7.5	11 -9	11-8	13-11	35-28	35-35.5	0	1	
B v X	B + 8	4-11	11-9	9-11	24-31	32-31	1	0	
A v Z	Z +12	11-3	11-9	8-11	30-23	30-35	0	1	
C v Y	Y + 3	11-8	11-9	11-9	33-26	33-29	1	0	
A & C v X & Z	AC+ 4.5	9-11	11-9	9-11	29-31	33.5-31	1	0	
B v Z	Z + 5	11-8	11-13	12-10	34-31	34-36	0	1	
C v X	C + 21	3-11	4-11	5-11	12-33	33-33	0.5	0.5	
A v Y	Y + 23	11-2	11-4	11-4	33-10	33-33	0.5	0.5	
B & C v Y & Z	YZ + 4	11-9	10-12	11-8	32-29	32-33	0	1	
						<b>RESULT</b>	6.5	5.5	

HOME TEAM CAPTAIN.....

AWAY TEAM CAPTAIN.....

IN THE EVENT OF A 6-6 RESULT THE WINNING TEAM IS DECIDED ON TOTAL POINTS SCORED, INCLUDING HANDICAP

HOME TEAM - TOTAL POINTS SCORED =

AWAY TEAM - TOTAL POINTS SCORED =

IF TEAMS ARE STILL TIED ON POINTS SCORED THE AWAY TEAM SHALL BE DEEMED THE WINNER

WINNING TEAM =

**THE MAXIMUM START IN EACH MATCH IS 26**

DOUBLES - ADD THE 2 PLAYERS HANDICAPS TOGETHER AND DIVIDE BY 2. IF YOU END UP WITH A HALF POINT

DO NOT ROUND UP OR DOWN. THE HALF POINT COULD MAKE ALL THE DIFFERENCE AT THE END OF THE GAME.

THE HANDICAP 'CATCH UP' RULE NO LONGER APPLIES - A DRAWN MATCH, INCLUDING HANDICAP, IS RECORDED AS A HALF POINT TO EACH PLAYER

COMPLETED SCORESHEETS SHOULD BE SENT TO:-

[alan\\_gess@conair.com](mailto:alan_gess@conair.com)

OR POST TO:

ALAN GESS, 29 GRAMPAN ROAD, SANDHURST, BERKS, GU47 8NQ

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							Home	Away	
A v X		-	-	-	-	-			
B v Y		-	-	-	-	-			
C v Z		-	-	-	-	-			
A & B v X & Y		-	-	-	-	-			
B v X		-	-	-	-	-			
A v Z		-	-	-	-	-			
C v Y		-	-	-	-	-			
A & C v X & Z		-	-	-	-	-			
B v Z		-	-	-	-	-			
C v X		-	-	-	-	-			
A v Y		-	-	-	-	-			
B & C v Y & Z		-	-	-	-	-			
						<b>RESULT</b>			

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